

Quarter 3: Design Fundamentals

- **Weeks 19-22:** Principles of Design
 - o District Branding guidelines
 - o Elements of design: color, shape, line, texture, space
- **Weeks 23-26:** Using Design Software
 - o Intro to accessible design software
 - ♣ Canva certifications
 - o Creating print-ready designs
 - ♣ Easy first projects (signage, informational posters, stickers)
- **Weeks 27-30:** Project-Based Design Work
 - o Student-led design projects for print jobs
 - o Peer review and feedback sessions
 - ♣ Voting on designs (students complete for designs that make the website)

STEELS STANDARDS:

- **3.4.12.D:** Apply the engineering design process to solve problems (criteria, constraints, iteration).
- **3.4.12.E:** Use technology to communicate design ideas and solutions effectively.
- **3.4.12.F:** Evaluate and critique design solutions based on trade-offs. • **3.4.12.G:** Apply principles of systems thinking to design problems.